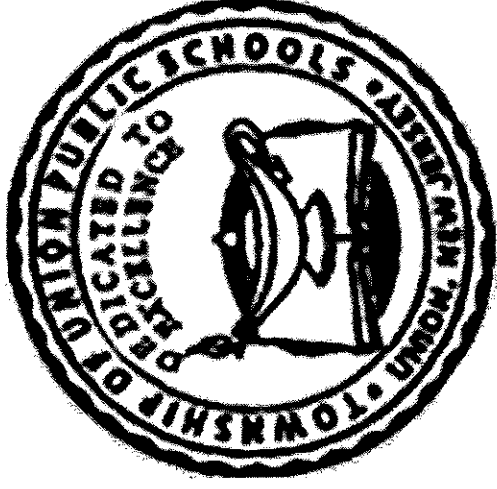


**TOWNSHIP OF UNION PUBLIC SCHOOLS**



# **Grade 1 / Science**

Updated June 18, 2019

### **Mission Statement**

The mission of the Township of Union Public Schools is to build on the foundations of honesty, excellence, integrity, strong family, and community partnerships. We promote a supportive learning environment where every student is challenged, inspired, empowered, and respected as diverse learners. Through cultivation of students' intellectual curiosity, skills and knowledge, our students can achieve academically and socially, and contribute as responsible and productive citizens of our global community.

### **Philosophy Statement**

The Township of Union Public School District, as a societal agency, reflects democratic ideals and concepts through its educational practices. It is the belief of the Board of Education that a primary function of the Township of Union Public School System is to formulate a learning climate conducive to the needs of all students in general, providing therein for individual differences. The school operates as a partner with the home and community.

## Cours Description

This guide has been created to assist district Grade 1 teachers in meeting the goals required to master the standards outlined in the Curricular Framework for Science. The framework is aligned to the Next Generation Science Standards for Science and reflect the skills and knowledge students need to succeed in college, career, and life.

### Curriculum Units/Pacing Guide

<b>Unit # / Title</b>	<b>Number of Days</b>
Unit 1: Patterns of Change in the Sky	20
Unit 2: Characteristics of Living Things	15
Unit 3: Mimicking Organisms to Solve Problems	25
Unit 4: Light and Sound	20
Unit 5: Communicating with Light and Sound	25

## Unit Standards Overview

### Curriculum Overview

#### **Unit 1: Patterns of Change in the Sky**

In this unit of study, students observe, describe, and predict some patterns in the movement of objects in the sky. The crosscutting concept of *patterns* is called out as an organizing concept for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in *planning and carrying out investigations* and *analyzing and interpreting data*. Students are also expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on 1-ESS1-1 and 1-ESS1-2.

#### **Unit 2: Characteristics of Living Things**

In this unit of study, students develop an understanding of how plants and animals use their external parts to help them survive, grow, and meet their needs, as well as how the behaviors of parents and offspring help offspring survive. The understanding that young plants and animals are like, but not exactly the same as, their parents is developed. The crosscutting concept of *patterns* is called out as an organizing concept for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in *obtaining, evaluating, and communicating information* and *constructing explanations*. Students are also expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on 1-LS3-1 and 1-LS1-2.

#### **Unit 3: Mimicking Organisms to Solve Problems**

In this unit of study, students develop an understanding of how plants and animals use their parts to help them survive, grow, and meet their needs. Students also need opportunities to *develop possible solutions*. As students develop possible solutions, one challenge will be to keep them from immediately implementing the first solution they think of and to instead think through the problem carefully before acting. Having students sketch their ideas or make a physical model is a good way to engage them in shaping their ideas to meet the requirements of the problem. The crosscutting concept of *structure and function* is called out as an organizing concept for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in *constructing explanations, designing solutions, and in developing and using models*. Students are expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on 1-LS1-1 and K-2-ETS1-2.

#### **Unit 4: Light and Sound**

In this unit of study, students develop an understanding of the relationship between sound and vibrating materials as well as between the availability of light and the ability to see objects. The idea that light travels from place to place can be understood by students at this level by placing objects made with different materials in the path of a beam of light and determining the effect of the different materials. The crosscutting concept of *cause and effect* is called out as an organizing concept for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in *planning and carrying out investigations, constructing explanations, and designing solutions*. Students are also expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on 1-PS4-2, 1-PS4-3, and 1-PS4-1.

#### **Unit 5: Communicating with Light and Sound**

In this unit of study, students continue to develop their understanding of the relationship between sound and vibrating materials as well as between the availability of light and the ability to see objects. Students apply their knowledge of light and sound to engage in engineering design to solve a simple problem involving communication with light and sound. The crosscutting concepts of *structure and function* and *influence of engineering, technology, and science on society and the natural world* are called out as organizing concepts for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in *constructing explanations and designing solutions, asking questions and defining problems, and developing and using models*. Students are also expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on 1-PS4-4, K-2-ETS1-1, and K-2-ETS1-2.

# Curricular Units

## Unit 1: Patterns of Change in the Sky

<b>Unit 1 Summary</b>	
<p><b>Can we predict how the sky will change over time?</b></p> <p>In this unit of study, students observe, describe, and predict some patterns in the movement of objects in the sky. The crosscutting concept of patterns is called out as an organizing concept for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in <i>planning and carrying out investigations</i> and <i>analyzing and interpreting data</i>. Students are also expected to use these practices to demonstrate understanding of the core ideas.</p> <p>This unit is based on 1-ESS1-1 and 1-ESS1-2.</p>	
<b>Student Learning Objectives</b>	
<p><b>Use observations of the sun, moon, and stars to describe patterns that can be predicted.</b> [Clarification Statement: Examples of patterns could include that the sun and moon appear to rise in one part of the sky, and set; and stars other than our sun are visible at night but not during the day.] [Assessment Boundary: Assessment of star patterns is limited to stars being seen at night and not during the day.] <b>(1-ESS1-1)</b></p> <p><b>Make observations at different times of year to relate the amount of daylight to the time of year.</b> [Clarification Statement: Emphasis is on relative comparisons of the amount of daylight in the winter to the amount in the spring or fall.] [Assessment Boundary: Assessment is limited to relative amounts of daylight, not quantifying the hours or time of daylight.] <b>(1-ESS1-2)</b></p>	
<b>Part A: What patterns of change can be predicted when observing the sun, moon, and stars?</b>	
<p style="text-align: center;"><b>Concepts</b></p> <ul style="list-style-type: none"> <li>• Science assumes that natural events happen today as they happened in the past.</li> <li>• Many events are repeated.</li> <li>• Patterns in the natural world can be observed, used to describe phenomena, and used as evidence.</li> <li>• Patterns in the motion of the sun, moon, and stars in the sky can be observed, described, and predicted.</li> </ul>	<p style="text-align: center;"><b>Formative Assessment</b></p> <p><i>Students who understand the concepts can:</i></p> <ul style="list-style-type: none"> <li>• Observe and use patterns in the natural world as evidence and to describe phenomena.</li> <li>• Use observations (firsthand or from media) to describe patterns in the natural world in order to answer scientific questions.</li> <li>• Use observations of the sun, moon, and stars to describe patterns that can be predicted. Examples of patterns could include:               <ul style="list-style-type: none"> <li>✓ The sun and moon appear to rise in one part of the sky, move across the sky, and set.</li> <li>✓ Stars other than our sun are visible at night but not during the day. (Assessment of star patterns is limited to stars being seen at night and not during the day.)</li> </ul> </li> </ul>

**Part B: What is the relationship between the amount of daylight and the time of year?**

Concepts	Formative Assessment
<ul style="list-style-type: none"> <li>• Patterns in the natural world can be observed, used to describe phenomena, and used as evidence.</li> <li>• Seasonal patterns of sunrise and sunset can be observed, described, and predicted.</li> </ul>	<p><i>Students who understand the concepts can:</i></p> <ul style="list-style-type: none"> <li>• Observe and use patterns in the natural world as evidence and to describe phenomena.</li> <li>• Make observations (firsthand or from media) to collect data that can be used to make comparisons.</li> <li>• Make observations at different times of the year to relate the amount of daylight to the time of year. (Note: The emphasis is on relative comparisons of the amount of daylight in the winter to the amount in the spring or fall; assessment is limited to relative amounts of daylight, not to quantifying the hours or time of daylight.)</li> </ul>
<b>Unit 1 Resources and Suggested Activities</b>	
<p><b>Grades K-5 Science Storylines</b></p> <p>Grade 1 Unit 1 How Scientists Work (Lessons 1, 3, and 5)  <u>Student Edition, pp. 3-38</u>  <u>Teacher Edition, pp. 3A-38A</u>  <u>Assessment Guide, p. AG1, AG3, and AG5</u></p> <p>Grade 1 Unit 7 Lesson 1: What Is Weather?  <u>Student Edition, pp. 257-266</u>  <u>Teacher Edition, pp. 257-266A</u>  <u>Assessment Guide, p. AG69</u></p> <p>Grade 1 Unit 7 Lesson 3: What Are Seasons?  <u>Student Edition, pp. 273-284</u>  <u>Teacher Edition, pp. 273-284A</u>  <u>Assessment Guide, p. AG 71</u></p> <p>Grade 1 Unit 8 Lesson 2: How Does the Sky Seem to Change?  <u>Student Edition, pp. 305-314</u>  <u>Teacher Edition, pp. 305A-314A</u>  <u>Assessment Guide, p. AG 80</u></p> <p>Grade 1 Unit 8 Lesson 3: How Does the Sun Seem to Move?  <u>Student Edition, pp. 315-316</u>  <u>Teacher Edition, pp. 315A-316A</u>  <u>Assessment Guide, p. AG 81</u></p>	<p><b>Suggested Activities</b></p> <p><u>Sciencesaurus, Yellow Level, pp. 74-77</u>  <u>Earth Science, Observe the Sky</u>  <u>Sciencesaurus, Yellow Level, pp. 78-79</u>  <u>Earth Science, Day and Night</u>  <u>Sciencesaurus, Yellow Level, p. 69</u>  <u>Earth Science, Spring</u>  <u>Sciencesaurus, Yellow Level, p. 70</u>  <u>Earth Science, Summer</u>  <u>Sciencesaurus, Yellow Level, p. 71</u>  <u>Earth Science, Fall</u>  <u>Sciencesaurus, Yellow Level, p. 72</u>  <u>Earth Science, Winter</u></p> <p><u>Science and Engineering Levelled Readers, Grade 1 Unit 7 Extra Support: How Does the Sky Seem to Change?</u>  <u>Science and Engineering Levelled Readers, Grade 1 Unit 7 On-Level: How Does the Sky Seem to Change?</u>  <u>Science and Engineering Levelled Readers, Grade 1 Unit 7 Enrich: A Closer Look at Telescopes</u></p> <p><u>NSTA Lessons</u>  <u>The Dynamic Trio</u>  <u>Our Super Star</u>  <u>Keep a Moon Journal</u></p> <p><u>Education.com 1<sup>st</sup> Grade Science Worksheet Database</u></p>

Teacher Edition, p. 293A  
Grade 1 Unit 8 Lesson 1: Inquiry: High in the Sky

**STEM Activities**

What Can the Sun Melt?  
Make a Cloud in a Jar  
What Melts in the Sun?  
The Sun and Moon Lesson

Education.com 1<sup>st</sup> Grade Science Activity Database

Online Science Activities for Kids  
First Grade NGSS "I Can" Posters  
"I Can" Statement Posters for NGSS Engineering Standards K-5  
Fair Tests: An NGSS Tool for STEM and the Engineering Design Process  
Stem Bin Organization  
Science Resource Collection  
Brain Pop, Jr.  
  
Objects in the Sky Review and Assessment  
Day and Night Flapbook  
Science Objects in the Sky Flipbook  
Comparing Day and Night Sky  
Day and Night Sorting Activity  
The Sun and Stars Video  
The Moon Video  
Solar System Song  
Sun, Earth, Moon Rap

**Connecting with English Language Arts/Literacy and Mathematics**

*English Language Arts/Literacy*

Participate in shared research and writing projects (e.g., explore a number of "how-to" books on a given topic and use them to write a sequence of instructions). (1-ESS1-1),(1-ESS1-2) **W.1.7**  
With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question. (1-ESS1-1),(1-ESS1-2) **W.1.8**

**Literature Connections**

*Kitten's First Full Moon*  
*Stormy Weather*  
*Happy Fall*  
*Why the Sun and the Moon Live in the Sky* by Elphinstone Dayrell, Blair Lent  
*The Star* by Michele Breza  
*Owl Moon* by Jane Yolen  
*Stars* by Mary Lyn Ray  
*What the Sun Sees. What the Moon Sees* by Nancy Tafuri ( *The Day We Saw The Sun Come Up* by Alice E. Goudey  
*There Was a Bold Lady Who Wanted a Star* by Charise Mericle Harper  
*Clouds: Let's Read and Find out Science - 1* by Anne F. Rockwell

**Science Leveled Readers**

- Measuring Weather
- Seasons
- The Four Seasons
- The Water Cycle
- Weather Safety
- Four Seasons on a Farm
- Objects in the Sky
- Look Up! Our Sky
- Sun Time!

R. form by Barbara Lehman

Hello, Sun! by Dayle Ann Dodds

To Be Like the Sun by Susan Marie Swanson

The Sun and the Moon by Brian D. McClure

Why the Sun and Moon Live in the Sky by Niki Daly

The Sky Is Full of Stars by Franklyn Mansfield Branley

How High Is the Sky? [With Poster] by Anna Milbourne

Who Likes Rain? by Wong Herbert Yee

Papa, Please Get the Moon for Me: Miniature Edition by Eric Carle

What Makes Day and Night by Franklyn M. Branley.

### Mathematics

Reason abstractly and quantitatively. (1-ESS1-2) MP.2

Model with mathematics. (1-ESS1-2) MP.4

Use appropriate tools strategically. (1-ESS1-2) MP.5

Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations to represent the problem. (1-ESS1-2) 1.OA.A.1

Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another. (1-ESS1-2) 1.MD.C.4

### Math Activities:

STEM Activity Integration Guide for Go Math

Go Math! STEM Activities Teacher Edition (TE)

Go Math! STEM Activities Student Edition (SE)

Measuring Up: Do the Math! Measure Length Go Math Chapter 9 STEM TE | SE

Sunny Summer: Exploring Summer Go Math Chapter 9 STEM TE | SE

Good Night, Sky Go Math Chapter 11 STEM TE | SE



**ifications**

(Note: Teachers identify the modifications that they will use in the unit. See NGSS Appendix D: All Standards, All Students/Case Studies for vignettes and explanations of the modifications.)

- Structure lessons around questions that are authentic, relate to students' interests, social/family background and knowledge of their community.
- Provide students with multiple choices for how they can represent their understandings (e.g. multisensory techniques-auditory/visual aids; pictures, illustrations, graphs, charts, data tables, multimedia, modeling).
- Provide opportunities for students to connect with people of similar backgrounds (e.g. conversations via digital tool such as SKYPE, experts from the community helping with a project, journal articles, and biographies).
- Provide multiple grouping opportunities for students to share their ideas and to encourage work among various backgrounds and cultures (e.g. multiple representation and multimodal experiences).
- Engage students with a variety of Science and Engineering practices to provide students with multiple entry points and multiple ways to demonstrate their understandings.
- Use project-based science learning to connect science with observable phenomena.
- Structure the learning around explaining or solving a social or community-based issue.
- Provide ELL students with multiple literacy strategies.
- Collaborate with after-school programs or clubs to extend learning opportunities.
- Restructure lesson using UDL principals ([http://www.cast.org/our-work/about-udl.html#\\_VXmoXcfd\\_UA](http://www.cast.org/our-work/about-udl.html#_VXmoXcfd_UA)).

**NJSLS-S and Foundations for the Unit**

**Use observations of the sun, moon, and stars to describe patterns that can be predicted.** [Clarification Statement: Examples of patterns could include that the sun and moon appear to rise in one part of the sky, move across the sky, and set; and stars other than our sun are visible at night but not during the day.] [Assessment Boundary: Assessment of star patterns is limited to stars being seen at night and not during the day.] **(1-ESS1-1)**

**Make observations at different times of year to relate the amount of daylight to the time of year.** [Clarification Statement: Emphasis is on relative comparisons of the amount of daylight in the winter to the amount in the spring or fall.] [Assessment Boundary: Assessment is limited to relative amounts of daylight, not quantifying the hours or time of daylight.] **(1-ESS1-2)**

The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education: Science and Engineering Practices

Disciplinary Core Ideas	Crosscutting Concepts
<p><b>ESS1.A: The Universe and its Stars</b></p> <ul style="list-style-type: none"> <li>• Patterns of the motion of the sun, moon, and stars in the sky can be observed, described, and predicted. (1-ESS1-1)</li> </ul>	<p><b>Patterns</b></p> <ul style="list-style-type: none"> <li>• Patterns in the natural world can be observed, used to describe phenomena, and used as evidence. (1-ESS1-1),(1-ESS1-2)</li> </ul>
<p><b>Planning and Carrying Out Investigations</b></p> <ul style="list-style-type: none"> <li>• Plan and conduct investigations collaboratively to produce evidence to answer a question. (1-PS4-1),(1-PS4-3)</li> </ul>	

<b>Planning and Carrying Out Investigations</b>	<b>ESS1.B: Earth and Solar System</b>	<p>-----</p> <p style="text-align: center;"><i>Connections to Nature of Science</i></p> <p><b>Scientific Knowledge Assumes an Order and Consistency in Natural Systems</b></p>
<ul style="list-style-type: none"> <li>• Make observations ( firsthand or from media) to collect data that can be used to make comparisons. (1-ESS1-2)</li> </ul> <p><b>Analyzing and Interpreting Data</b></p> <ul style="list-style-type: none"> <li>• Use observations ( firsthand or from media) to describe patterns in the natural world in order to answer scientific questions. (1-ESS1-1)</li> </ul>	<ul style="list-style-type: none"> <li>• Seasonal patterns of sunrise and sunset can be observed, described, and predicted. (1-ESS1-2)</li> </ul>	<ul style="list-style-type: none"> <li>• Science assumes natural events happen today as they happened in the past. (1-ESS1-1)</li> <li>• Many events are repeated. (1-ESS1-1)</li> </ul>
<b>Unit 1 Suggested Modifications/Accommodations/Extension Activities</b>		
<b>English Language Learners (ELL)</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i>	<b>Special Education / 504</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i>	<b>Gifted and Talented</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i>
<p><b>Examples of Strategies and Practices that Support English Language Learners:</b></p> <p><b>*All WIDA Can Do Descriptors can be found at: <a href="https://wida.wisc.edu/teach/can-do/descriptors">https://wida.wisc.edu/teach/can-do/descriptors</a></b></p> <ul style="list-style-type: none"> <li>• Pre-teaching of vocabulary and concepts</li> <li>• Visual learning, including graphic organizers</li> <li>• Use of cognates to increase comprehension</li> <li>• Teacher modeling</li> <li>• Pairing students with beginning English language skills</li> <li>• Pairing students who have more advanced English language skills</li> <li>• Scaffolding</li> <li>• Word walls</li> <li>• Sentence frames</li> <li>• Think-pair-share</li> <li>• Cooperative learning groups</li> <li>• Teacher think-aloud</li> </ul>	<p><b>Examples of Strategies and Practices that Support Students with Disabilities:</b></p> <p><b>*Refer to students' IEP for specific modifications and accommodations</b></p> <ul style="list-style-type: none"> <li>• Use of visual and multisensory formats</li> <li>• Use of assisted technology</li> <li>• Use of prompts</li> <li>• Modification of content and student products</li> <li>• Testing accommodations</li> <li>• Authentic assessments</li> </ul>	<p><b>Examples of Strategies and Practices that Support Gifted &amp; Talented Students:</b></p> <ul style="list-style-type: none"> <li>• Adjusting the pace of lessons</li> <li>• Curriculum compacting</li> <li>• Inquiry-based instruction</li> <li>• Independent study</li> <li>• Higher-order thinking skills</li> <li>• Interest-based content</li> <li>• Student-driven instruction</li> <li>• Real-world problems and scenarios</li> </ul>

Unit Connections	
<p style="text-align: center;"><b>NJSLS - Technology</b></p> <p><i>When possible, provide links to specific samples/ documents/ assignments/etc. assignments/etc.</i></p> <p style="text-align: center;">Refer to the NJ Technology Standards</p> <p><b>Technology Standards: Technology standards are embedded throughout all curricular units.</b></p> <p><b>8.1 Educational Technology</b> All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and create and communicate knowledge.</p> <p><b>8.2 Technology Education, Engineering, Design and Computational Thinking - Programming</b> All students will develop an understanding of the nature and impact of technology, engineering, technological design, computational thinking and the designed world as they relate to the individual, global society, and the environment.</p>	<p style="text-align: center;"><b>Career Readiness Practices</b></p> <p><i>When possible, provide links to specific samples/ documents/ assignments/etc. assignments/etc.</i></p> <p style="text-align: center;">Refer to the NJ Career Readiness Practices</p> <p><b>Career Ready Practices:</b></p> <ul style="list-style-type: none"> <li>● CRP1: Act as a responsible and contributing citizen and employee.</li> <li>● CRP2: Apply appropriate academic and technical skills.</li> <li>● CRP3: Attend to personal health and financial well-being.</li> <li>● CRP4: Communicate clearly and effectively and with reason.</li> <li>● CRP5: Consider the environmental, social and economic impacts of decisions.</li> <li>● CRP6: Demonstrate creativity and innovation.</li> <li>● CRP7: Employ valid and reliable research strategies.</li> <li>● CRP8: Utilize critical thinking to make sense of problems and persevere in solving them.</li> <li>● CRP9: Model integrity, ethical leadership and effective management.</li> <li>● CRP10: Plan education and career paths aligned to personal goals.</li> <li>● CRP11: Use technology to enhance productivity.</li> <li>● CRP12: Work productively in teams while using global competence.</li> </ul>
<p style="text-align: center;"><b>21st Century Skills</b></p> <p><i>When possible, provide links to specific samples/ documents/ assignments/etc. assignments/etc.</i></p> <p style="text-align: center;">Refer to the 21st Century Life and Skills</p> <p><b>21st Century Themes</b></p> <ul style="list-style-type: none"> <li>● Global Awareness</li> <li>● Environmental Literacy</li> <li>● Health Literacy</li> <li>● Civic Literacy</li> <li>● Financial, Economic, Business, and Entrepreneurial Literacy</li> </ul> <p><b>21st Century Skills</b></p> <ul style="list-style-type: none"> <li>● Creativity and Innovation (E)</li> <li>● Critical Thinking and Problem Solving (T) (A)</li> <li>● Communication (E)</li> <li>● Collaboration (E) (T)</li> </ul>	<p style="text-align: center;"><b>Interdisciplinary Connections</b></p> <p><i>When possible, provide links to specific ELA/Math/Sci/SS standards as well as samples/ documents/ assignments/etc. assignments/etc.</i></p> <p style="text-align: center;">Refer to the NJ Student Learning Standards</p> <p><b>Interdisciplinary connections are made across grades and content areas to model the integration of knowledge and skills in the real world.</b></p>

## Unit 2: Characteristics of Living Things

### Unit 2 Summary

In this unit of study, students develop an understanding of how plants and animals use their external parts to help them survive, grow, and meet their needs, as well as how the behaviors of parents and offspring help offspring survive. The understanding that young plants and animals are like, but not exactly the same as, their parents is developed. The crosscutting concept of *patterns* is called out as an organizing concept for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in *obtaining, evaluating, and communicating information* and *constructing explanations*. Students are also expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on 1-LS3-1 and 1-LS1-2.

#### Student Learning Objectives

**Analyze and interpret data to provide evidence that plants and animals have traits inherited from parents and that variation of these traits exists in a group of similar organisms.** [Clarification Statement: *Patterns are the similarities and differences in traits shared between offspring and their parents, or among siblings. Emphasis is on organisms other than humans.*] [Assessment Boundary: *Assessment does not include genetic mechanisms of inheritance and prediction of traits. Assessment is limited to non-human examples.*] (1-LS3-1))

**Read texts and use media to determine patterns in behavior of parents and offspring that help offspring survive.** [Clarification Statement: *Examples of patterns of behaviors could include the signals that offspring make (such as crying, cheeping, and other vocalizations) and the responses of the parents (such as feeding, comforting, and protecting the offspring).*] (1-LS1-2)

**Part A: How are young plants and animals alike and different from their parents?**

Concepts	Formative Assessment
<ul style="list-style-type: none"> <li>• Patterns in the natural world can be observed, used to describe phenomena, and used as evidence.</li> <li>• Individuals of the same kind of plant or animal are recognizable as similar but can also vary in many ways.</li> <li>• Young animals are very much, but not exactly, like their parents. Plants also are very much, but not exactly, like their parents.</li> </ul>	<p><i>Students who understand the concepts are able to:</i></p> <ul style="list-style-type: none"> <li>• Observe and use patterns in the natural world as evidence and to describe phenomena.</li> <li>• Make observations ( firsthand or from media) to construct an evidence-based account for natural phenomena.</li> <li>• Make observations to construct an evidence-based account that young plants and animals are like, but not exactly like, their parents.</li> </ul> <p>✓ Examples of patterns could include features plants or animals share.</p> <p>✓ Examples of observations could include that leaves from the same kind of plant are the same shape but can differ in size and that a particular breed of puppy looks like its parents but is not exactly the same.</p>

<p>[Note: Assessment does not include inheritance or animals that undergo metamorphosis or hybrids.]</p>	
<p><b>Part B: What types (patterns) of behavior can be observed among parents that help offspring survive?</b></p>	
<p><b>Concepts</b></p>	<p><b>Formative Assessment</b></p>
<ul style="list-style-type: none"> <li>• Scientists look for patterns and order when making observations about the world.</li> <li>• Patterns in the natural world can be observed, used to describe phenomena, and used as evidence.</li> <li>• Adult plants and animals can have young.</li> <li>• In many kinds of animals, parents and the offspring themselves engage in behaviors that help the offspring survive.</li> </ul>	<p><i>Students who understand the concepts are able to:</i></p> <ul style="list-style-type: none"> <li>• Observe and use patterns in the natural world as evidence and to describe phenomena.</li> <li>• Read grade-appropriate texts and use media to obtain scientific information to determine patterns in the natural world.</li> <li>• Read texts and use media to determine patterns in behavior of parents and offspring that help offspring survive. Examples of patterns of behaviors could include: <ul style="list-style-type: none"> <li>✓ The signals that offspring make, such as crying, cheeping, and other vocalizations.</li> <li>✓ The responses of the parents, such as feeding, comforting, and protecting the offspring.</li> </ul> </li> </ul>
<p><b>Unit 2 Resources and Suggested Activities</b></p>	
<p><u>Grades K-5 Science Storylines</u></p> <p>Grade 1 Unit 3 Lesson 1: <u>What Are Living and Nonliving Things? Student Edition, pp. 83–92</u>  <u>Teacher Edition, pp. 83A–92A</u>  <u>Assessment Guide, p. AG 24</u></p> <p>Grade 1 Unit 3 Lesson 3: <u>How Are Animals Different? Student Edition, pp. 107–118</u>  <u>Teacher Edition, pp. 107A–118A</u>  <u>Assessment Guide, p. AG 26</u></p> <p>Grade 1 Unit 5 Lesson 1: <u>Where Do Plants and Animals Live? Student Edition, pp. 175–188</u>  <u>Teacher Edition, pp. 175A–188A</u>  <u>Assessment Guide, p. AG 47</u></p> <p>Grade 1 Unit 5 Lesson 2: <u>What Is a Terrarium?</u></p>	<p><u>Sciencesaurus, Yellow Level, pp. 20–28</u>  Life Science, Plants  <u>Sciencesaurus, Yellow Level, pp. 29–46</u>  Life Science, Animals</p> <p><u>Science and Engineering Leveled Readers, Grade 1 Unit 9</u>  <u>Extra Support: What Can We Learn About Animals?</u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 9</u>  <u>On-Level: What Can We Learn About Animals?</u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 9</u>  Enrich: <u>Amazing Animals</u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 10</u>  <u>Extra Support: What Is a Plant?</u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 10</u>  <u>On-Level: What Is a Plant?</u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 10</u>  Enrich: <u>Weird and Wacky Plants</u></p>

Student Edition, pp. 189-190  
Teacher Edition, pp. 189A-190A  
Assessment Guide, p. AG 48

Grade 1 Unit 5 Lesson 2: What is a Terrarium?

Inquiry Flipchart, p. 23

**STEM Activities**

Brainstorm Living v. Nonliving

Living – Nonliving Lab

Build a Terrarium

Make a Terrarium Mini-Garden

NSTA Lessons

Chip of the Old Block

Eat Like a Bird! January

Why So Yummy

Education.com 1<sup>st</sup> Grade Science Worksheet Database

Education.com 1<sup>st</sup> Grade Science Activity Database

Online Science Activities for Kids

First Grade NGSS "1 Can" Posters

"1 Can" Statement Posters for NGSS Engineering Standards K-5

Fair Tests: An NGSS Tool for STEM and the Engineering Design Process

Stem Bin Organization

Science Resource Collection

Brain Pop, Jr.

Classifying Animals Lapbook

Living and Nonliving Videos

NGSS What Do Plants Need to Grow? Journal Pages

Living v. Nonliving Powerpoint

Living and Nonliving Mini Lesson

Living and Nonliving Sorting Activity

Living and Nonliving Activity

Animal Classification and Characteristic Sorts Activity

NSTA Resource Collection

Life Cycles by Billy Nye Video

Who's Alive Video

Learning Time Fun: Living v. Nonliving Video

Home Sweet Habitat Video

Forests Video

Ocean Exploration Video

National Geographic Kids Amazing Animals Video

SciShow Kids: Build a Tiny Plant World (Terrarium) Video

Soda Bottle Terrarium Video

How Does a Seed Become a Plant Video

Who Needs Dirt? Video

English Language Arts/Literacy

Ask and answer questions to demonstrate understanding of a text, referring explicitly to the text as the basis for the answers. (3-LS3-1) **RI.3.1**  
 Determine the main idea of a text; recount the key details and explain how they support the main idea. (3-LS3-1) **RI.3.2**  
 Describe the relationship between a series of historical events, scientific ideas or concepts, or steps in technical procedures in a text, using language that pertains to time, sequence, and cause/effect. (3-LS3-1) **RI.3.3**  
 Participate in shared research and writing projects (e.g., explore a number of “how-to” books on a given topic and use them to write a sequence of instructions). (1-LS1-1) **W.1.7**  
 Write informative/explanatory texts to examine a topic and convey ideas and information clearly. (3-LS3-1) **SL.3.4**  
 Report on a topic or text, tell a story, or recount an experience with appropriate facts and relevant, descriptive details, speaking clearly at an understandable pace. (3-LS3-1) **W.3.2**

Literature Connections

- How You Grew
- Animal Teams
- A Tiger Cub Grows Up
- Dot and Jabber and the Big Bug Mystery
- Animal Habitats
- What's Alive? by Kathleen Weidner Zoehfeld
- The Little Mouse, the Red Ripe Strawberry, and the Big Hungry Bear (Board Book) by Don Wood
- Over and Under the Pond (Hardcover) by Kate Messner
- Sparky! (Hardcover) by Jenny Offill
- I Took a Walk by Henry Cole
- On the Way to the Beach by Henry Cole
- I See a Kookaburra!: Discovering Animal Habitats Around the World From Seed to Plant by Gail Gibbons
- Oh Say Can You Seed? by Bonnie Worth
- Baby Animals Learn - Pamela Chanko [lexile level BR]
- Animal Mothers and Babies - Dona Herwick-Rice [lexile level 460]
- Characteristics of Animals - Libby Romero [lexile level 280]
- Discover Animals - Libby Romero [lexile level 130]
- From Egg to Chicken - Gerald Legg and Carolyn Scrace [lexile level 500]
- From Tadpole to Frog - Gerald Legg and Carolyn Scrace [lexile level 460]
- From Seed to Sunflower - Gerald Legg and Carolyn Scrace [lexile level 450]
- Do Penguins have Puppies? - Michael Dahl [lexile level 440]
- Do Whales have Wings? - Michael Dahl [lexile level 440]
- Hair Traits: Color, Texture and More - Buffy Silverman [lexile level 500]
- Facial Features: Freckles, Earlobes, Noses and More - Jennifer Boothroyd [lexile level 530]
- Life Cycles - Stan Smith [lexile level 650]
- The Life Cycle of Mammals - Susan H. Gray [lexile level 840]
- The Life Cycle of Reptiles - Darlene Stille [lexile level 770]
- The Life Cycle of Fish - Darlene Stille [lexile level 860]
- The Life Cycle of Insects - Susan H. Gray [lexile level 770]

Science Levelled Readers

- All About Animals
- Animal Groups
- Move It!
- Environments for Living Things
- Places to Live
- Animals and Plants
- Web of Life
- Habitats

1. Life Cycle of a Kangaroo - Angela Royston [lexile level 650]  
Dogs and Their Puppies - Linda Tagliaterra [lexile level 380]  
Bears and Their Cubs - Linda Tagliaterra [lexile level 450]  
Robins and Their Chicks - Linda Tagliaterra [lexile level 450]  
Life Cycle of a Carrot - Linda Tagliaterra [lexile level 420]  
Ducks and Their Ducklings - Margaret Hall [lexile level 370]  
Elephants and Their Calves - Margaret Hall [lexile level 370]  
Cows and Their Calves - Margaret Hall [lexile level 370]  
Tigers and Their Cubs - Margaret Hall [lexile level 330]  
Gorillas and Their Infants - Margaret Hall [lexile level 400]  
Penguins and Their Chicks - Margaret Hall [lexile level 420]  
Seeds by Gail Saunders-Smith [lexile level 240]  
Sunflower House - Eve Bunting [lexile level 530]  
Saving the Griffin - Kristin Wolden Nitz [lexile level 550]

**Mathematics**

Reason abstractly and quantitatively. (3-LS3-1) **MP.2**

Model with mathematics. (3-LS3-1) **MP.4**

Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units—whole numbers, halves, or quarters. (3-LS3-1) **3.MD.B.4**

**Math Activities:**

STEM Activity Integration Guide for Go Math

Go Math! STEM Activities Teacher Edition (TE)

Go Math! STEM Activities Student Edition (SE)

Care for Earth! Do the Math! Solve a Word Problem Go Math Chapter 5 STEM TE | SE

Caring for Pets: Do the Math! Solve a Problem Go Math Chapter 6 STEM TE | SE

Hatch, Swim, Hop: Frog Life Cycle Go Math Chapter 8 STEM TE | SE

Plant Power: Do the Math! Solve a Problem Go Math Chapter 8 STEM TE | SE

All Around You: Salt Water Environments Go Math Chapter 9 STEM TE | SE



## Modifications

(Note: Teachers identify the modifications that they will use in the unit. See NGSS Appendix D: All Standards/Case Studies for vignettes and explanations of the modifications.)

- Structure lessons around questions that are authentic, relate to students' interests, social/family background and knowledge of their community.
- Provide students with multiple choices for how they can represent their understandings (e.g. multisensory techniques-auditory/visual aids; pictures, illustrations, graphs, charts, data tables, multimedia, modeling).
- Provide opportunities for students to connect with people of similar backgrounds (e.g. conversations via digital tool such as SKYPE, experts from the community helping with a project, journal articles, and biographies).
- Provide multiple grouping opportunities for students to share their ideas and to encourage work among various backgrounds and cultures (e.g. multiple representation and multimodal experiences).
- Engage students with a variety of Science and Engineering practices to provide students with multiple entry points and multiple ways to demonstrate their understandings.
- Use project-based science learning to connect science with observable phenomena.
- Structure the learning around explaining or solving a social or community-based issue.
- Provide ELL students with multiple literacy strategies.
- Collaborate with after-school programs or clubs to extend learning opportunities.
- Restructure lesson using UDL principals ([http://www.cast.org/four-work/about-udl.html#\\_VXmoXcfd\\_UA](http://www.cast.org/four-work/about-udl.html#_VXmoXcfd_UA)).

## NJLS-S and Foundations for the Unit

**Analyze and interpret data to provide evidence that plants and animals have traits inherited from parents and that variation of these traits exists in a group of similar organisms.** [Clarification Statement: Patterns are the similarities and differences in traits shared between offspring and their parents, or among siblings. Emphasis is on organisms other than humans.] [Assessment Boundary: Assessment does not include genetic mechanisms of inheritance and prediction of traits. Assessment is limited to non-human examples.] (1-LS3-1)

**Read texts and use media to determine patterns in behavior of parents and offspring that help offspring survive.** [Clarification Statement: Examples of patterns of behaviors could include the signals that offspring make (such as crying, cheeping, and other vocalizations) and the responses of the parents (such as feeding, comforting, and protecting the offspring).] (1-LS1-2)

The performance expectations above were developed using the following elements from the NRC document <u>A Framework for K-12 Science Education:</u>	
<b>Science and Engineering Practices</b>	<b>Crosscutting Concepts</b>
<b>Analyzing and Interpreting Data</b>	<b>Patterns</b>
<b>LS3.A: Inheritance of Traits</b>	
	<ul style="list-style-type: none"> <li>• Many characteristics of organisms are inherited from their parents. (3-LS3-1)</li> </ul>

<ul style="list-style-type: none"> <li>analyze and interpret data to make sense of phenomena using logical reasoning. (3-LS3-1)</li> </ul> <p><b>Obtaining, Evaluating, and Communicating Information</b></p> <ul style="list-style-type: none"> <li>Read grade-appropriate texts and use media to obtain scientific information to determine patterns in the natural world. (1-LS1-2)</li> </ul>	<p><b>LS1.B: Growth and Development of Organisms</b></p> <ul style="list-style-type: none"> <li>Adult plants and animals can have young. In many kinds of animals, parents and the offspring themselves engage in behaviors that help the offspring to survive. (1-LS1-2)</li> </ul>	<ul style="list-style-type: none"> <li>Similarities and differences in patterns can be used to sort and classify natural phenomena. (3-LS3-1)</li> <li>Patterns in the natural and human designed world can be observed, used to describe phenomena, and used as evidence. (1-LS1-2)</li> </ul> <p>----- C</p> <p><b>connections to Nature of Science</b></p> <p><b>Scientific Knowledge is Based on Empirical Evidence</b></p> <ul style="list-style-type: none"> <li>Scientists look for patterns and order when making observations about the world. (1-LS1-2)</li> </ul>
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<b>Unit 2 Suggested Modifications/Accommodations/Extension Activities</b>		
<p><b>English Language Learners (ELL)</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i></p> <p><b>Examples of Strategies and Practices that Support English Language Learners:</b> *All WIDA Can Do Descriptors can be found at: <a href="https://wida.wisc.edu/teach/can-do/descriptors">https://wida.wisc.edu/teach/can-do/descriptors</a></p> <ul style="list-style-type: none"> <li>Pre-teaching of vocabulary and concepts</li> <li>Visual learning, including graphic organizers</li> <li>Use of cognates to increase comprehension</li> <li>Teacher modeling</li> <li>Pairing students with beginning English language skills</li> <li>with students who have more advanced English language skills</li> <li>Scaffolding</li> <li>Word walls</li> <li>Sentence frames</li> <li>Think-pair-share</li> <li>Cooperative learning groups</li> <li>Teacher think-aloud</li> </ul>	<p><b>Special Education / 504</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i></p> <p><b>Examples of Strategies and Practices that Support Students with Disabilities:</b> *Refer to students' IEP for specific modifications and accommodations</p> <ul style="list-style-type: none"> <li>Use of visual and multisensory formats</li> <li>Use of assisted technology</li> <li>Use of prompts</li> <li>Modification of content and student products</li> <li>Testing accommodations</li> <li>Authentic assessments</li> </ul>	<p><b>Gifted and Talented</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i></p> <p><b>Examples of Strategies and Practices that Support Gifted &amp; Talented Students:</b></p> <ul style="list-style-type: none"> <li>Adjusting the pace of lessons</li> <li>Curriculum compacting</li> <li>Inquiry-based instruction</li> <li>Independent study</li> <li>Higher-order thinking skills</li> <li>Interest-based content</li> <li>Student-driven instruction</li> <li>Real-world problems and scenarios</li> </ul>

Unit Connections	
<p style="text-align: center;"><b>NJSLS - Technology</b></p> <p><i>When possible, provide links to specific samples/ documents/ assignments/etc. Refer to the NJ Technology Standards</i></p> <p><b>Technology Standards: Technology standards are embedded throughout all curricular units.</b></p> <p><b>8.1 Educational Technology</b> All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and create and communicate knowledge.</p> <p><b>8.2 Technology Education, Engineering, Design and Computational Thinking - Programming</b> All students will develop an understanding of the nature and impact of technology, engineering, technological design, computational thinking and the designed world as they relate to the individual, global society, and the environment.</p>	<p style="text-align: center;"><b>Career Readiness Practices</b></p> <p><i>When possible, provide links to specific samples/ documents/ assignments/etc. Refer to the NJ Career Readiness Practices</i></p> <p><b>Career Ready Practices:</b></p> <ul style="list-style-type: none"> <li>● CRP1: Act as a responsible and contributing citizen and employee.</li> <li>● CRP2: Apply appropriate academic and technical skills.</li> <li>● CRP3: Attend to personal health and financial well-being.</li> <li>● CRP4: Communicate clearly and effectively and with reason.</li> <li>● CRP5: Consider the environmental, social and economic impacts of decisions.</li> <li>● CRP6: Demonstrate creativity and innovation.</li> <li>● CRP7: Employ valid and reliable research strategies.</li> <li>● CRP8: Utilize critical thinking to make sense of problems and persevere in solving them.</li> <li>● CRP9: Model integrity, ethical leadership and effective management.</li> <li>● CRP10: Plan education and career paths aligned to personal goals.</li> <li>● CRP11: Use technology to enhance productivity.</li> <li>● CRP12: Work productively in teams while using global competence</li> </ul>
<p style="text-align: center;"><b>21st Century Skills</b></p> <p><i>When possible, provide links to specific samples/ documents/ assignments/etc. Refer to the 21st Century Life and Skills</i></p> <p><b>21st Century Themes</b></p> <ul style="list-style-type: none"> <li>● Global Awareness</li> <li>● Environmental Literacy</li> <li>● Health Literacy</li> <li>● Civic Literacy</li> <li>● Financial, Economic, Business, and Entrepreneurial Literacy</li> </ul> <p><b>21st Century Skills</b></p> <ul style="list-style-type: none"> <li>● Creativity and Innovation (E)</li> <li>● Critical Thinking and Problem Solving (T) (A)</li> <li>● Communication (E)</li> <li>● Collaboration (E) (T)</li> </ul>	<p style="text-align: center;"><b>Interdisciplinary Connections</b></p> <p><i>When possible, provide links to specific ELA/Math/Sci/SS standards as well as samples/ documents/ assignments/etc. Refer to the NJ Student Learning Standards</i></p> <p><b>Interdisciplinary connections are made across grades and content areas to model the integration of knowledge and skills in the real world.</b></p>

## Unit 3: Mimicking Organisms to Solve Problems

### Unit 3 Summary

In this unit of study, students develop an understanding of how plants and animals use their parts to help them survive, grow, and meet their needs. Students also need opportunities to develop possible solutions. As students develop possible solutions, one challenge will be to keep them from immediately implementing the first solution they think of and to instead think through the problem carefully before acting. Having students sketch their ideas or make a physical model is a good way to engage them in shaping their ideas to meet the requirements of the problem. The crosscutting concept of structure and function is called out as an organizing concept for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in constructing explanations, designing solutions, and in developing and using models. Students are expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on 1-LS1-1 and K-2-ETS1-2.

### Student Learning Objectives

**Use materials to design a solution to a human problem by mimicking how plants and/or animals use their external parts to help them survive, grow, and meet their needs.\*** [Clarification Statement: Examples of human problems that can be solved by mimicking plant or animal solutions could include designing clothing or equipment to protect bicyclists by mimicking turtle shells, acorn shells, and animal scales; stabilizing structures by mimicking animal tails and roots on plants; keeping out intruders by mimicking thorns on branches and animal quills; and, detecting intruders by mimicking eyes and ears.] (1-LS1-1)

**Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.** (K-2-ETS1-2)

**Part A: How can humans mimic how plants and animals use their external parts to help them survive and grow?**

Concepts	Formative Assessment
<ul style="list-style-type: none"> <li>• Every human-made product is designed by applying some knowledge of the natural world and is built using materials derived from the natural world.</li> <li>• The shape and stability of structures of natural and designed objects are related to their function(s).</li> <li>• All organisms have external parts. Different animals use their body parts in different ways to see, hear, grasp objects, protect themselves, move from place to place, and seek, find, and take in food, water, and air. Plants also have different parts (roots, stems, leaves, flowers, fruits) that help them survive and grow.</li> <li>• Animals have body parts that capture and convey different kinds of information needed for growth and survival. Animals respond to these inputs with behaviors that help them survive. Plants also respond to some external inputs.</li> </ul>	<p><i>Students who understand the concepts are able to:</i></p> <ul style="list-style-type: none"> <li>• Observe and describe how the shape and stability of structures of natural and designed objects are related to their functions.</li> <li>• Use materials to design a device that solves a specific problem or [design] a solution to a specific problem.</li> <li>• Use materials to design a solution to a human problem that mimics how plants and/or animals use their external parts to help them survive, grow, and meet their needs: Examples of human problems that can be solved by mimicking plant or animal solutions could include:               <ul style="list-style-type: none"> <li>✓ Designing clothing or equipment to protect bicyclists by mimicking turtle shells, acorn shells, and animal scales.</li> <li>✓ Stabilizing structures by mimicking animal tails and roots on plants.</li> </ul> </li> </ul>

<p>Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people.</p> <ul style="list-style-type: none"> <li>✓ Keeping out intruders by mimicking thorns on branches and animal quills.</li> <li>✓ Detecting intruders by mimicking eyes and ears.</li> </ul> <ul style="list-style-type: none"> <li>• Develop a simple model based on evidence to represent a proposed object or tool.</li> <li>• Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.</li> </ul>	
<b>Unit 3 Resources and Suggested Activities</b>	
<p><u>Student Edition, pp. 50–51</u>  <u>Grade 1 Unit 2 Lesson 1: How Do Engineers Work? Find a Problem</u>  <u>Student Edition, pp. 34–35</u>  <u>Grade 1 Unit 1 Lesson 5: How Do Scientists Work? Record What You Observe</u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 9</u>  <u>Extra Support: <i>What Can We Learn About Animals?</i></u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 9</u>  <u>On-Level: <i>What Can We Learn About Animals?</i></u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 9</u>  <u>Enrich: <i>Amazing Animals</i></u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 10</u>  <u>Extra Support: <i>What Is a Plant?</i></u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 10</u>  <u>On-Level: <i>What Is a Plant?</i></u>  <u>Science and Engineering Leveled Readers, Grade 1 Unit 10</u>  <u>Enrich: <i>Weird and Wacky Plants</i></u>  <u>Sciencesaurus, Yellow Level, pp. 20–28</u>  <u>Life Science, Plants</u>  <u>Sciencesaurus, Yellow Level, pp. 29–46</u>  <u>Life Science, Animals</u>  <u>NSTA Lessons</u>  <u>Eat Like a Bird! January</u>  <u>Why So Yummy</u>  <u>Education.com 1<sup>st</sup> Grade Science Worksheet Database</u>  <u>Education.com 1<sup>st</sup> Grade Science Activity Database</u>  <u>Online Science Activities for Kids</u>  <u>First Grade NGSS "I Can" Posters</u>  <u>"I Can" Statement Posters for NGSS Engineering Standards K-5</u>  <u>Fair Tests: An NGSS Tool for STEM and the Engineering Design Process</u>  <u>Stem Bin Organization</u></p>	<p><u>Grades K-5 Science Storylines</u>  <u>Grade 1 Unit 3 Lesson 2: What Do Animals Need?</u>  <u>Student Edition, pp. 93–104</u>  <u>Teacher Edition, pp. 93A–104A</u>  <u>Assessment Guide, p. AG 25</u>  <u>Grade 1 Unit 3 Lesson 4: How Can We Group Animals?</u>  <u>Student Edition, pp. 119–121</u>  <u>Teacher Edition, pp. 119A–121A</u>  <u>Assessment Guide, p. AG 27</u>  <u>Grade 1 Unit 4 Lesson 1: What Do Plants Need?</u>  <u>Student Edition, pp. 131–140</u>  <u>Teacher Edition, pp. 131A–140A</u>  <u>Assessment Guide, p. AG 35</u>  <u>Grade 1 Unit 4 Lesson 2: Why Do Plants Grow?</u>  <u>Student Edition, pp. 141–142</u>  <u>Teacher Edition, pp. 141A–142A</u>  <u>Assessment Guide, p. AG 36</u>  <u>Grade 1 Unit 4 Lesson 3: What Are Some Parts of Plants?</u>  <u>Student Edition, pp. 143–152</u>  <u>Teacher Edition, pp. 143A–152A</u>  <u>Assessment Guide, p. AG 37</u>  <u>Grade 1 Unit 4 Lesson 4: How Are Plants Different?</u>  <u>Student Edition, pp. 155–164</u>  <u>Teacher Edition, pp. 155A–164A</u>  <u>Assessment Guide, p. AG 38</u>  <u>Grade 1 Unit 4 Lesson 5: How Can We Compare Leaves?</u>  <u>Student Edition, pp. 165–166</u>  <u>Teacher Edition, pp. 165A–166A</u>  <u>Assessment Guide, p. AG 39</u></p>

**STEM Activities**

- [Freebie Animal Habitats Research](#)
- [Do Seeds Need Light and Dirt to GERMINATE?](#)
- [Discovery Education – Animal Classification Lesson](#)

- Science Resource Collection
- [Brain Pop, Jr.](#)

- [Animal Research Report Printable](#)
- [Plant a Garden: Science and Writing Activities](#)
- [Plant Life Cycle Anchor Charts](#)
- [Interactive Notebook Pages](#)
- [Parts of a Plant Printable](#)
- [Free Plant Resources on TpT](#)
- [NSTA Resource Collection](#)

**Videos**

- [What Do Animals Need to Stay Alive?](#)
- [Animal Parts](#)
- [Inspect an Insect](#)
- [Bill Nye – Ocean Exploration](#)
- [The Very Hungry Caterpillar – Animated Film](#)
- [Vertebrate Animals](#)
- [Invertebrate Animals](#)
- [Mammals](#)
- [Birds](#)
- [Reptiles](#)
- [Fish](#)
- [Sesame Street – Grover Talks About Plants](#)
- [Photosynthesis](#)
- [Plant Adaptation](#)

**Connecting with English Language Arts/Literacy and Mathematics**

*English Language Arts/Literacy*

Participate in shared research and writing projects (e.g., explore a number of “how-to” books on a given topic and use them to write a sequence of instructions). (1-LS1-1)

Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and feelings. (K-2-ETS1-2) **SL.2.5**

**Literature Connections**

- [Animal Moms and Dads](#)
- [Actual Size](#) by Steve Jenkins
- [Animal Tracks](#) by Arthur Dorros
- [Biggest, Strongest, Fastest](#) by Steve Jenkins
- [The Things Birds Eat](#) by Betsey Chessen
- [From Head to Toe](#) by Eric Carle

**Science Leveled Readers**

- [All About Animals](#)
- [Animal Groups](#)
- [Move It!](#)
- [All About Plants](#)
- [Plants, Plants, Everywhere!](#)
- [What Do You Eat?](#)

at Do You Do With a Tail Like This? by Steve Jenkins and Robin T. Williams  
Living Sunlight: How Plants Bring the Earth to Life by Molly Bang  
Around the World on Eighty Legs Book by Amy Gibson  
You Wouldn't Want to Live Without Trees! by Jim Pipe  
Experiment with Parts of a Plant by Nadia Higgins  
From Seed to Plant By Gail Gibbons  
Oh Say Can You Seed? by Bonnie Worth

**Mathematics**

**Math Activities:**

STEM Activity Integration Guide for Go Math

Go Math! STEM Activities Teacher Edition (TE)

Go Math! STEM Activities Student Edition (SE)

Move It! Do the Math! Solve a Word Problem Go Math Chapter 4 STEM IE | SE

Hide me! Camouflage Go Math Chapter 8 STEM IE | SE

In the Mix: Compare Soil Properties Go Math Chapter 9 STEM IE | SE

**Modifications**

*(Note: Teachers identify the modifications that they will use in the unit. See NGSS Appendix D: All Standards, All Students/Case Studies for vignettes and explanations of the modifications.)*

- Structure lessons around questions that are authentic, relate to students' interests, social/family background and knowledge of their community.
- Provide students with multiple choices for how they can represent their understandings (e.g. multisensory techniques-auditory/visual aids; pictures, illustrations, graphs, charts, data tables, multimedia, modeling).
- Provide opportunities for students to connect with people of similar backgrounds (e.g. conversations via digital tool such as SKYPE, experts from the community helping with a project, journal articles, and biographies).
- Provide multiple grouping opportunities for students to share their ideas and to encourage work among various backgrounds and cultures (e.g. multiple representation and multimodal experiences).
- Engage students with a variety of Science and Engineering practices to provide students with multiple entry points and multiple ways to demonstrate their understandings.
- Use project-based science learning to connect science with observable phenomena.
- Structure the learning around explaining or solving a social or community-based issue.
- Provide ELL students with multiple literacy strategies.
- Collaborate with after-school programs or clubs to extend learning opportunities.
- Restructure lesson using UDL principals ([http://www.cast.org/our-work/about-udl.html#\\_VXmoXcfd\\_UA](http://www.cast.org/our-work/about-udl.html#_VXmoXcfd_UA)).

**NJSLS-S and Foundations for the Unit**

**Use materials to design a solution to a human problem by mimicking how plants and/or animals use their external parts to help them survive, grow, and meet their needs.\*** [Clarification Statement: *Examples of human problems that can be solved by mimicking plant or animal solutions could include designing clothing or equipment to protect bicyclists by mimicking turtle shells, acorn shells, and animal scales; stabilizing structures by mimicking animal tails and roots on plants; keeping out intruders by mimicking thorns on branches and animal quills; and, detecting intruders by mimicking eyes and ears.*] (1-LS1-1)

**Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.** (K-2-ETS1-2)

The performance expectations above were developed using the following elements from the NRC document *A Framework for K-12 Science Education*:

<p><b>Science and Engineering Practices</b></p>	<p><b>Disciplinary Core Ideas</b></p>	<p><b>Crosscutting Concepts</b></p>
<p><b>Analyzing and Interpreting Data</b></p> <ul style="list-style-type: none"> <li>Analyze and interpret data to make sense of phenomena using logical reasoning. (3-LS3-1)</li> </ul> <p><b>Constructing Explanations and Designing Solutions</b></p> <ul style="list-style-type: none"> <li>Use materials to design a device that solves a specific problem or a solution to a specific problem. (1-LS1-1)</li> </ul> <p><b>Developing and Using Models</b></p> <ul style="list-style-type: none"> <li>Develop a simple model based on evidence to represent a proposed object or tool. (K-2-ETS1-2)</li> </ul>	<p><b>LS1.A: Structure and Function</b></p> <ul style="list-style-type: none"> <li>All organisms have external parts. Different animals use their body parts in different ways to see, hear, grasp objects, protect themselves, move from place to place, and seek, find, and take in food, water and air. Plants also have different parts (roots, stems, leaves, flowers, fruits) that help them survive and grow. (1-LS1-1)</li> </ul> <p><b>LS1.B: Growth and Development of Organisms</b></p> <ul style="list-style-type: none"> <li>Adult plants and animals can have young. In many kinds of animals, parents and the offspring themselves engage in behaviors that help the offspring to survive. (1-LS1-2)</li> </ul> <p><b>LS1.D: Information Processing</b></p> <ul style="list-style-type: none"> <li>Animals have body parts that capture and convey different kinds of information needed for growth and survival. Animals respond to these inputs with behaviors that help them survive. Plants also respond to some external inputs. (1-LS1-1)</li> </ul> <p><b>ETS1.B: Developing Possible Solutions</b></p>	<p><b>Patterns</b></p> <ul style="list-style-type: none"> <li>Patterns in the natural and human designed world can be observed, used to describe phenomena, and used as evidence. (1-LS1-2)</li> </ul> <p><b>Structure and Function</b></p> <ul style="list-style-type: none"> <li>The shape and stability of structures of natural and designed objects are related to their function(s). (1-LS1-1)</li> <li>The shape and stability of structures of natural and designed objects are related to their function(s). (K-2-ETS1-2)</li> </ul> <p>-----</p> <p><b>Connections to Engineering, Technology, and Applications of Science</b></p> <p><b>Influence of Science, Engineering and Technology on Society and the Natural World</b></p> <ul style="list-style-type: none"> <li>Every human-made product is designed by applying some knowledge of the natural</li> </ul>



	<ul style="list-style-type: none"> <li>• Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people. (K-2-ETS1-2)</li> </ul>	<p>world and is built using materials from the natural world. (1-LS1-1)</p>
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Unit 3 Suggested Modifications/Accommodations/Extension Activities		
<p><b>English Language Learners (ELL)</b> When possible, provide links to specific samples/ documents/ assignments/etc.</p>	<p><b>Special Education / 504</b> When possible, provide links to specific samples/ documents/ assignments/etc.</p>	<p><b>Gifted and Talented</b> When possible, provide links to specific samples/ documents/ assignments/etc.</p>
<p><b>Examples of Strategies and Practices that Support English Language Learners:</b> *All WIDA Can Do Descriptors can be found at: <a href="https://wida.wisc.edu/teach/can-do/descriptors">https://wida.wisc.edu/teach/can-do/descriptors</a></p> <ul style="list-style-type: none"> <li>• Pre-teaching of vocabulary and concepts</li> <li>• Visual learning, including graphic organizers</li> <li>• Use of cognates to increase comprehension</li> <li>• Teacher modeling</li> <li>• Pairing students with beginning English language skills</li> <li>• Pairing students who have more advanced English language skills</li> <li>• Scaffolding</li> <li>• Word walls</li> <li>• Sentence frames</li> <li>• Think-pair-share</li> <li>• Cooperative learning groups</li> <li>• Teacher think-aloud</li> </ul>	<p><b>Examples of Strategies and Practices that Support Students with Disabilities:</b> *Refer to students' IEP for specific modifications and accommodations</p> <ul style="list-style-type: none"> <li>• Use of visual and multisensory formats</li> <li>• Use of assisted technology</li> <li>• Use of prompts</li> <li>• Modification of content and student products</li> <li>• Testing accommodations</li> <li>• Authentic assessments</li> </ul>	<p><b>Examples of Strategies and Practices that Support Gifted &amp; Talented Students:</b></p> <ul style="list-style-type: none"> <li>• Adjusting the pace of lessons</li> <li>• Curriculum compacting</li> <li>• Inquiry-based instruction</li> <li>• Independent study</li> <li>• Higher-order thinking skills</li> <li>• Interest-based content</li> <li>• Student-driven instruction</li> <li>• Real-world problems and scenarios</li> </ul>

<p><b>NJSLS - Technology</b>  <i>When possible, provide links to specific samples/ documents/ assignments/etc.</i>                  Refer to the <a href="#">NJ Technology Standards</a></p>	<p><b>Career Readiness Practices</b>  <i>When possible, provide links to specific samples/ documents/ assignments/etc.</i>                  Refer to the <a href="#">NJ Career Readiness Practices</a></p>
<p><b>Technology Standards: Technology standards are embedded throughout all curricular units.</b>  <b>8.1 Educational Technology</b> All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and create and communicate knowledge.  <b>8.2 Technology Education, Engineering, Design and Computational Thinking - Programming</b>                  All students will develop an understanding of the nature and impact of technology, engineering, technological design, computational thinking and the designed world as they relate to the individual, global society, and the environment.</p>	<p><b>Career Ready Practices:</b></p> <ul style="list-style-type: none"> <li>● CRP1: Act as a responsible and contributing citizen and employee.</li> <li>● CRP2: Apply appropriate academic and technical skills.</li> <li>● CRP3: Attend to personal health and financial well-being.</li> <li>● CRP4: Communicate clearly and effectively and with reason.</li> <li>● CRP5: Consider the environmental, social and economic impacts of decisions.</li> <li>● CRP6: Demonstrate creativity and innovation.</li> <li>● CRP7: Employ valid and reliable research strategies.</li> <li>● CRP8: Utilize critical thinking to make sense of problems and persevere in solving them.</li> <li>● CRP9: Model integrity, ethical leadership and effective management.</li> <li>● CRP10: Plan education and career paths aligned to personal goals.</li> <li>● CRP11: Use technology to enhance productivity.</li> <li>● CRP12: Work productively in teams while using global competence</li> </ul>
<p><b>21st Century Skills</b>  <i>When possible, provide links to specific samples/ documents/ assignments/etc.</i>                  Refer to the <a href="#">21st Century Life and Skills</a></p> <p><b>21st Century Themes</b></p> <ul style="list-style-type: none"> <li>● Global Awareness</li> <li>● Environmental Literacy</li> <li>● Health Literacy</li> <li>● Civic Literacy</li> <li>● Financial, Economic, Business, and Entrepreneurial Literacy</li> </ul> <p><b>21st Century Skills</b></p> <ul style="list-style-type: none"> <li>● Creativity and Innovation (E)</li> <li>● Critical Thinking and Problem Solving (T) (A)</li> <li>● Communication (E)</li> <li>● Collaboration (E) (T)</li> </ul>	<p><b>Interdisciplinary Connections</b>  <i>When possible, provide links to specific ELA/Math/Sci/SS standards as well as samples/ documents/ assignments/etc.</i>                  Refer to the <a href="#">NJ Student Learning Standards</a></p> <p><b>Interdisciplinary connections are made across grades and content areas to model the integration of knowledge and skills in the real world.</b></p>

## Unit 4: Light and Sound

### Unit 4 Summary

In this unit of study, students develop an understanding of the relationship between sound and vibrating materials as well as between the availability of light and the ability to see objects. The idea that light travels from place to place can be understood by students at this level by placing objects made with different materials in the path of a beam of light and determining the effect of the different materials.

The crosscutting concept of *cause and effect* is called out as an organizing concept for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in *planning and carrying out investigations*, *constructing explanations*, and *designing solutions*. Students are also expected to use these practices to demonstrate understanding of the core ideas.

### Student Learning Objectives

**Make observations to construct an evidence-based account that objects in darkness can be seen only when illuminated.** [Clarification Statement: *Examples of observations could include those made in a completely dark room, a pinhole box, and a video of a cave explorer with a flashlight. Illumination could be from an external light source or by an object giving off its own light.*] (1-PS4-2)

**Plan and conduct investigations to determine the effect of placing objects made with different materials in the path of a beam of light.** [Clarification Statement: *Examples of materials could include those that are transparent (such as clear plastic), translucent (such as wax paper), opaque (such as cardboard), and reflective (such as a mirror).*] [Assessment Boundary: *Assessment does not include the speed of light.*] (1-PS4-3)

**Plan and conduct investigations to provide evidence that vibrating materials can make sound and that sound can make materials vibrate.** [Clarification Statement: *Examples of vibrating materials that make sound could include tuning forks and plucking a stretched string. Examples of how sound can make matter vibrate could include holding a piece of paper near a speaker making sound and holding an object near a vibrating tuning fork.*] (1-PS4-1)

**Part A: How can you prove that you can only see something when someone shines a light on it or if the object gives off its own light?**

#### Concepts

- Simple tests can be designed to gather evidence to support or refute student ideas about causes.
- Objects can be seen if light is available to illuminate them or if they give off their own light.

#### Formative Assessment

*Students who understand the concepts can:*

- Design simple tests to gather evidence to support or refute ideas about cause and effect relationships.
- Make observations ( firsthand or from media) to construct an evidence-based account for natural phenomena.
- Make observations (e.g., in a completely dark room, using a pinhole box, using video of a cave explorer with a flashlight) to construct an evidence-based account that objects can be seen only when illuminated (from an external light source or by an object giving off its own light).

<p><b>Part B: What happens to a beam of light when you put different kinds of objects in front of it? How would you design an experiment to prove your thinking?</b></p>	
<p><b>Concepts</b></p> <ul style="list-style-type: none"> <li>• Simple tests can be designed to gather evidence to support or refute student ideas about causes.</li> <li>• Some materials allow light to pass through them, others allow only some light through, and others block all the light and create a dark shadow on any surface beyond them, where the light cannot reach.</li> <li>• Mirrors can be used to redirect a light beam. (<i>Boundary: The idea that light travels from place to place is developed through experiences with light sources, mirrors, and shadows, but no attempt is made to discuss the speed of light.</i>)</li> </ul>	<p><b>Formative Assessment</b></p> <p><i>Students who understand the concepts can:</i></p> <ul style="list-style-type: none"> <li>• Design simple tests to gather evidence to support or refute ideas about cause and effect relationships.</li> <li>• Plan and conduct investigations collaboratively to produce data to serve as the basis for evidence to answer a question.</li> <li>• Plan and conduct an investigation to determine the effect of placing objects made with different materials in the path of a beam of light. Materials can be: <ul style="list-style-type: none"> <li>– Transparent (clear plastic, glass)</li> <li>– Translucent (wax paper, thin cloth)</li> <li>– Opaque (cardboard, construction paper)</li> <li>– Reflective (a mirror, a shiny metal spoon)</li> </ul> </li> </ul>
<p><b>Part C: How do instruments (band) make sound?</b></p>	
<p><b>Concepts</b></p> <ul style="list-style-type: none"> <li>• Sound can make matter vibrate, and vibrating matter can make sound.</li> <li>• Simple tests can be designed to gather evidence to support or refute student ideas about causes.</li> </ul>	<p><b>Formative Assessment</b></p> <p><i>Students who understand the concepts can:</i></p> <ul style="list-style-type: none"> <li>• Plan and conduct investigations to provide evidence that vibrating materials can make sound and that sound can make materials vibrate.</li> <li>• Examples of vibrating materials that make sound could include tuning forks and plucking a stretched string.</li> <li>• Examples of how sound can make matter vibrate could include holding a piece of paper near a speaker making sound and holding an object near a vibrating tuning fork.</li> </ul>

## Unit 4 Resources and Suggested Activities

### Grades K-5 Science Storylines

Grade 1 Unit 9 Lesson 1: What Can We Observe About Objects?

Student Edition, pp. 325–336

Teacher Edition, pp. 325A–336A

Assessment Guide, pp. AG89

Grade 1 Unit 9 Lesson 4: How Can Matter Change?

Student Edition, pp. 351–360

Teacher Edition, pp. 351A–360A

Assessment Guide, pp. AG92

Grade 1 Unit 10 Lesson 2: How Can We Change the Way Objects Move?

Student Edition, pp. 379–390

Teacher Edition, pp. 379A–390A

Assessment Guide, pp. AG102

Grade 1 Unit 10 Lesson 3: How Can We Change Motion?

Student Edition, pp. 393–394

Teacher Edition, pp. 393A–394A

Assessment Guide, pp. AG103

Grade 1 Unit 10 Lesson 4: What Is Sound?

Student Edition, pp. 395–404

Teacher Edition, pp. 395A–404A

Assessment Guide, p. AG 104

Grade 1 Unit 10 Lesson 5: How Do We Make Sound?

Student Edition, pp. 405–406

Teacher Edition, pp. 405A–406A

Assessment Guide, p. AG 105

Grade 1 Unit 9 STEM: High Tech! Classroom Technology

Student Edition, pp. 363–364

Grade 1 Unit 9 STEM: Redesign It: Better Technology

Inquiry Flipchart, p. 45

Grade 1 Unit 10 Lesson 1: How Do Objects Move? Do the Math

Student Edition, p. 373

Grade 1 Unit 10 Lesson 3: How Can We Change Motion?

Inquiry Flipchart, p. 48

Sciencesaurus, Yellow Level, pp. 108–109

Physical Science, Light

Sciencesaurus, Yellow Level, pp. 106–107

Physical Science, Sound

Science and Engineering Leveled Readers, Grade 1 Unit 4

Extra Support: What Are Forces and Energy?

Science and Engineering Leveled Readers, Grade 1 Unit 4

On-Level: What Are Forces and Energy?

Grade 1 Unit 8 STE: See the Light?

Student Edition, pp. 317–318

Teacher Edition, pp. 317–318B

Education.com, 1<sup>st</sup> Grade Science Worksheet Database

Education.com, 1<sup>st</sup> Grade Science Activity Database

Online Science Activities for Kids

First Grade NGSS "I Can" Posters

"I Can" Statement Posters for NGSS Engineering Standards K-5

Fair Tests: An NGSS Tool for STEM and the Engineering Design Process

Stem Bin Organization

Science Resource Collection

Brain Pop, Jr.

Light and Sound Lessons and Activities

More Light and Sound Lessons and Activities

NGSS Sound Vibrations Video

Light and Sound Picture Sort

Solids, Liquids, Gases

Solids, Liquids, Gases Karaoke

Mixtures

Energy & Matter

Heat

Light

Sound

Bill Nye Phases of Matter

Bill Nye Energy

Bill Nye Heat

Bill Nye Buoyancy Float/Sink

Surface Tension, Buoyancy, Density, Chemical Reaction

**5 Math Activities**

- [Inflating Balloon Experiment](#)
- [Vinegar Baking Soda](#)
- [Video Balloon Experiment](#)
- [Measurement States of Matter, Force and Motion, Sink or Float,](#)
- [Engineering Educator Guide Website](#)
- [Frozen Ice Melt Activities](#)
- [Salt Water Density](#)
- [Sink or Float / Cross curricular Literature](#)
- [STEM Baking Soda](#)

**Connecting with English Language Arts/Literacy and Mathematics**

*English Language Arts/Literacy*

To integrate the CCSS for English Language Arts into this unit, students need opportunities to read informational texts in order to gather information about light and sound. With adult guidance, they identify the main topic and retell key details from texts and ask and answer questions about key details. Students should also participate in shared research and writing projects. They can gather information from a variety of preselected, grade-level appropriate texts and resources, and use that information to answer questions about light and sound. In pairs or small groups, students can use pictures and words to create simple books about vibration (sound) and illumination (light). The students' writing should include facts about the topic and have a sense of closure. Throughout the unit of study, students need multiple opportunities to share their experiences with light and sound in collaborative conversations with adults and peers, in small and large group settings.

**Literature Connections**

- [What is the World Made Of? by Kathleen Wiedner Zoehfeld](#)
- [What's the Matter in Mr. Whiskers' Room? by Michael Eisohn](#)
- [Bartholomew and the Oobleck by Dr. Seuss](#)
- [The Magic School Bus Ups And Downs: A Book About Floating And Sinking](#)
- [Let's Try It Out in the Water : Hands On Early Learning Science Activities by Seymour Simon](#)
- [JoeJoe the Wizard Brews Up Solids, Liquids, and Gases by Eric Braun](#)
- [You Wouldn't Want to Live Without Electricity by Ian Graham](#)
- [Oscar and the Moth: A Book About Light and Dark by Geoff Waring](#)
- [Sound: Loud, Soft, High, and Low by Natalie M. Rosinsky](#)
- [Light: Shadows, Mirrors, and Rainbows by Natalie M. Rosinsky](#)
- [Newton and Me by Lynne Mayer](#)

**Science Leveled Readers**

- [All About Matter](#)
- [What is Matter?](#)
- [Fantastic Fruit](#)
- [Motion](#)
- [In Motion!](#)
- [Ride On](#)

*Mathematics*

**Math Activities:**

[STEM Activity Integration Guide for Go Math](#)

Math| STEM Activities Teacher Edition (TE)

Go Math| STEM Activities Student Edition (SE)

Kinds of Energy: Do the Math! Solve a Problem Go Math Chapter 1 STEM TE | SE

Using Force: Predict Motion Go Math Chapter 2 STEM TE | SE

Get Together: Explore Magnets Go Math Chapter 5 STEM TE | SE

What's It Like? Go Math Chapter 7 STEM TE | SE

Set Things in Motion Go Math Chapter 10 STEM TE | SE

### Modifications

*(Note: Teachers identify the modifications that they will use in the unit. See NGSS Appendix D: All Standards. All Students/Case Studies for vignettes and explanations of the modifications.)*

- Structure lessons around questions that are authentic, relate to students' interests, social/family background and knowledge of their community.
- Provide students with multiple choices for how they can represent their understandings (e.g. multisensory techniques-auditory/visual aids; pictures, illustrations, graphs, charts, data tables, multimedia, modeling).
- Provide opportunities for students to connect with people of similar backgrounds (e.g. conversations via digital tool such as SKYPE, experts from the community helping with a project, journal articles, and biographies).
- Provide multiple grouping opportunities for students to share their ideas and to encourage work among various backgrounds and cultures (e.g. multiple representation and multimodal experiences).
- Engage students with a variety of Science and Engineering practices to provide students with multiple entry points and multiple ways to demonstrate their understandings.
- Use project-based science learning to connect science with observable phenomena.
- Structure the learning around explaining or solving a social or community-based issue.
- Provide ELL students with multiple literacy strategies.
- Collaborate with after-school programs or clubs to extend learning opportunities.
- Restructure lesson using UDL principals ([http://www.cast.org/our-work/about-udl.html#\\_VXmoXcfD\\_UA](http://www.cast.org/our-work/about-udl.html#_VXmoXcfD_UA)).

### NJSLS-S and Foundations for the Unit

**Make observations to construct an evidence-based account that objects in darkness can be seen only when illuminated.** [Clarification Statement: Examples of observations could include those made in a completely dark room, a pinhole box, and a video of a cave explorer with a flashlight. Illumination could be from an external light source or by an object giving off its own light.] (1-PS4-2)

**Plan and conduct investigations to determine the effect of placing objects made with different materials in the path of a beam of light.** [Clarification Statement: Examples of materials could include those that are transparent (such as clear plastic), translucent (such as wax paper), opaque (such as cardboard), and reflective (such as a mirror).] [Assessment Boundary: Assessment does not include the speed of light.] (1-PS4-3)

**Plan and conduct investigations to provide evidence that vibrating materials can make sound and that sound can make materials vibrate.** [Clarification Statement: Examples of vibrating materials that make sound could include tuning forks and plucking a stretched string. Examples of how sound can make matter vibrate could include holding a piece of paper near a speaker making sound and holding an object near a vibrating tuning fork.] (1-PS4-1)

The performance expectations above were developed using the following elements from the NRC document *A Framework for K-12 Science Education*:

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
<p><b>Planning and Carrying Out Investigations</b></p> <ul style="list-style-type: none"> <li>Plan and conduct investigations collaboratively to produce evidence to answer a question. (1-PS4-1),(1-PS4-3)</li> </ul> <p><b>Constructing Explanations and Designing Solutions</b></p> <ul style="list-style-type: none"> <li>Make observations ( firsthand or from media) to construct an evidence-based account for natural phenomena. (1-PS4-2)</li> <li>Use tools and materials provided to design a device that solves a specific problem. (1-PS4-4)</li> </ul> <p>-----</p> <p><b>Connections to Nature of Science</b></p> <p><b>Scientific Investigations Use a Variety of Methods</b></p> <ul style="list-style-type: none"> <li>Science investigations begin with a question. (1-PS4-1)</li> </ul>	<p><b>PS4.A: Wave Properties</b></p> <ul style="list-style-type: none"> <li>Sound can make matter vibrate, and vibrating matter can make sound. (1-PS4-1)</li> </ul> <p><b>PS4.B: Electromagnetic Radiation</b></p> <ul style="list-style-type: none"> <li>Objects can be seen if light is available to illuminate them or if they give off their own light. (1-PS4-2)</li> <li>Some materials allow light to pass through them, others allow only some light through and others block all the light and create a dark shadow on any surface beyond them, where the light cannot reach. Mirrors can be used to redirect a light beam. (Boundary: The idea that light travels from place to place is developed through experiences with light sources, mirrors, and shadows, but no attempt is made to discuss the speed of light.) (1-PS4-3)</li> </ul> <p><b>PS4.C: Information Technologies and Instrumentation</b></p>	<p><b>Cause and Effect</b></p> <ul style="list-style-type: none"> <li>Simple tests can be designed to gather evidence to support or refute student ideas about causes. (1-PS4-1),(1-PS4-2),(1-PS4-3)</li> </ul> <p>-----</p> <p><b>Connections to Engineering, Technology, and Applications of Science</b></p> <p><b>Influence of Engineering, Technology, and Science, on Society and the Natural World</b></p> <ul style="list-style-type: none"> <li>People depend on various technologies in their lives; human life would be very different without technology. (1-PS4-4)</li> </ul>



<ul style="list-style-type: none"> <li>Scientists use different ways to study the world. (1-PS4-1)</li> </ul>	<ul style="list-style-type: none"> <li>People also use variety of devices to communicate (send and receive information) over long distances. (1-PS4-4)</li> </ul>	
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Unit 4 Suggested Modifications/Accommodations/Extension Activities		
<p><b>English Language Learners (ELL)</b> When possible, provide links to specific samples/documents/assignments/etc.</p> <p><b>Examples of Strategies and Practices that Support English Language Learners:</b> *All WIDA Can Do Descriptors can be found at: <a href="https://wida.wisc.edu/teach/can-do/descriptors">https://wida.wisc.edu/teach/can-do/descriptors</a></p> <ul style="list-style-type: none"> <li>• Pre-teaching of vocabulary and concepts</li> <li>• Visual learning, including graphic organizers</li> <li>• Use of cognates to increase comprehension</li> <li>• Teacher modeling</li> <li>• Pairing students with beginning English language skills with students who have more advanced English language skills</li> <li>• Scaffolding</li> <li>• Word walls</li> <li>• Sentence frames</li> <li>• Think-pair-share</li> <li>• Cooperative learning groups</li> <li>• Teacher think-aloud</li> </ul>	<p><b>Special Education / 504</b> When possible, provide links to specific samples/documents/assignments/etc.</p> <p><b>Examples of Strategies and Practices that Support Students with Disabilities:</b> *Refer to students' IEP for specific modifications and accommodations</p> <ul style="list-style-type: none"> <li>• Use of visual and multisensory formats</li> <li>• Use of assisted technology</li> <li>• Use of prompts</li> <li>• Modification of content and student products</li> <li>• Testing accommodations</li> <li>• Authentic assessments</li> </ul>	<p><b>Gifted and Talented</b> When possible, provide links to specific samples/documents/assignments/etc.</p> <p><b>Examples of Strategies and Practices that Support Gifted &amp; Talented Students:</b></p> <ul style="list-style-type: none"> <li>• Adjusting the pace of lessons</li> <li>• Curriculum compacting</li> <li>• Inquiry-based instruction</li> <li>• Independent study</li> <li>• Higher-order thinking skills</li> <li>• Interest-based content</li> <li>• Student-driven instruction</li> <li>• Real-world problems and scenarios</li> </ul>

**Unit 4 Connections**

<p align="center"><b>NJSLS - Technology</b></p> <p><i>When possible, provide links to specific samples/documents/ assignments/etc.</i> Refer to the NJ Technology Standards</p>	<p align="center"><b>Career Readiness Practices</b></p> <p><i>When possible, provide links to specific samples/documents/ assignments/etc.</i> Refer to the NJ Career Readiness Practices</p>
<p><b>Technology Standards: Technology standards are embedded throughout all curricular units.</b></p> <p><b>8.1 Educational Technology</b> All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and create and communicate knowledge.</p> <p><b>8.2 Technology Education, Engineering, Design and Computational Thinking - Programming</b> All students will develop an understanding of the nature and impact of technology, engineering, technological design, computational thinking and the designed world as they relate to the individual, global society, and the environment.</p>	<p><b>Career Ready Practices:</b></p> <ul style="list-style-type: none"> <li>● CRP1: Act as a responsible and contributing citizen and employee.</li> <li>● CRP2: Apply appropriate academic and technical skills.</li> <li>● CRP3: Attend to personal health and financial well-being.</li> <li>● CRP4: Communicate clearly and effectively and with reason.</li> <li>● CRP5: Consider the environmental, social and economic impacts of decisions.</li> <li>● CRP6: Demonstrate creativity and innovation.</li> <li>● CRP7: Employ valid and reliable research strategies.</li> <li>● CRP8: Utilize critical thinking to make sense of problems and persevere in solving them.</li> <li>● CRP9: Model integrity, ethical leadership and effective management.</li> <li>● CRP10: Plan education and career paths aligned to personal goals.</li> <li>● CRP11: Use technology to enhance productivity.</li> <li>● CRP12: Work productively in teams while using global competence</li> </ul>
<p align="center"><b>21st Century Skills</b></p> <p><i>When possible, provide links to specific samples/documents/ assignments/etc.</i> Refer to the 21st Century Life and Skills</p> <p><b>21st Century Themes</b></p> <ul style="list-style-type: none"> <li>● Global Awareness</li> <li>● Environmental Literacy</li> <li>● Health Literacy</li> <li>● Civic Literacy</li> <li>● Financial, Economic, Business, and Entrepreneurial Literacy</li> </ul> <p><b>21st Century Skills</b></p> <ul style="list-style-type: none"> <li>● Creativity and Innovation (E)</li> <li>● Critical Thinking and Problem Solving (T) (A)</li> <li>● Communication (E)</li> <li>● Collaboration (E) (T)</li> </ul>	<p align="center"><b>Interdisciplinary Connections</b></p> <p><i>When possible, provide links to specific ELA/Math/Sci/SS standards as well as samples/documents/ assignments/etc.</i> Refer to the NJ Student Learning Standards</p> <p><b>Interdisciplinary connections are made across grades and content areas to model the integration of knowledge and skills in the real world.</b></p>

## Unit 5: Communicating with Light and Sound

### Unit 5 Summary

#### **How would we communicate over a distance without the use of any of the devices that people currently use?**

In this unit of study, students continue to develop their understanding of the relationship between sound and vibrating materials as well as between the availability of light and the ability to see objects. Students apply their knowledge of light and sound to engage in engineering design to solve a simple problem involving communication with light and sound. The crosscutting concepts of *structure and function* and *influence of engineering, technology, and science on society and the natural world* are called out as organizing concepts for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in *constructing explanations and designing solutions*, *asking questions and defining problems*, and *developing and using models*. Students are also expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on 1-PS4-4, K-2-ETS1-1, and K-2-ETS1-2.

#### Student Learning Objectives

**Use tools and materials to design and build a device that uses light or sound to solve the problem of communicating over a distance.\*** [Clarification Statement: *Examples of devices could include a light source to send signals, paper cup and string “telephones,” and a pattern of drum beats.*] [Assessment Boundary: Assessment does not include technological details for how communication devices work.] (1-PS4-4)

**Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.** (K-2-ETS1-1)

**Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.** (K-2-ETS1-2)

#### **Part A: How can light or sound be used to communicate over a distance?**

##### **Concepts**

- The shape and stability of structures of natural and designed objects are related to their function(s).
- People depend on various technologies in their lives; human life would be very different without technology.
- People also use a variety of devices to communicate (send and receive information) over long distances.
- A situation that people want to change or create can be approached as a problem to be solved through engineering.
- Asking questions, making observations, and gathering information are helpful in thinking about problems.
- Before beginning to design a solution, it is important to clearly understand the problem.

##### **Formative Assessment**

*Students who understand the concepts can:*

- Describe how the shape and stability of structures are related to their function.
- Ask questions based on observations to find more information about the natural and/or designed world.
- Define a simple problem that can be solved through the development of a new or improved object or tool.
- Ask questions, make observations, and gather information about a situation people want to change in order to define a simple problem that can be solved through the development of a new or improved object or tool.
- Develop a simple model based on evidence to represent a proposed object or tool.

<ul style="list-style-type: none"> <li>• Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people.</li> </ul>	<ul style="list-style-type: none"> <li>• Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.</li> <li>• Use tools and materials provided to design a device that solves a specific problem.</li> <li>• Use tools and materials to design and build a device that uses light or sound to solve the problem of communicating over a distance. Examples of devices could include: <ul style="list-style-type: none"> <li>✓ A light source to send signals</li> <li>✓ Paper cup and string telephones</li> <li>✓ A pattern of drum beats</li> </ul> </li> </ul>
<b>Unit 5 Resources and Suggested Activities</b>	
<u>Grades K-5 Science Storylines</u>	
<p>Grade 1 Unit 2 Lesson 1: How Do Engineers Work?  <u>Student Edition, pp. 47–58</u>  <u>Teacher Edition, pp. 47A–58A</u>  <u>Assessment Guide, p. AG 13</u></p>	<p><u>Sciencesaurus, Yellow Level, pp. 12–15</u>  <u>Doing Science, Using the Design Process</u>  <u>Sciencesaurus, Yellow Level, pp. 2–3</u>  <u>Doing Science, Science is Observing</u>  <u>Sciencesaurus, Yellow Level, pp. 4–7</u>  <u>Doing Science, Doing an Investigation</u>  <u>Sciencesaurus, Yellow Level, pp. 8–11</u>  <u>Doing Science, Using Science Tools</u></p>
<p>Grade 1 Unit 2 Lesson 2: How Can We Solve a Problem?  <u>Student Edition, pp. 59–60</u>  <u>Teacher Edition, pp. 59A–60A</u>  <u>Assessment Guide, p. AG 14</u></p>	<p>Grade 1 Unit 2 Lesson 1: How Do Engineers Work? Plan and Build  <u>Student Edition, pp. 52–53</u></p>
<p>Grade 1 Unit 9 Lesson 2: What Are Solids, Liquids, and Gases?  <u>Student Edition, pp. 339–348</u>  <u>Teacher Edition, pp. 339A–348A</u>  <u>Assessment Guide, p. AG90</u></p>	<p>NSTA Lesson  <u>Assessing Light Knowledge</u></p>
<p>Grade 1 Unit 9 Lesson 4: How Can Matter Change?  <u>Student Edition, pp. 351–360</u>  <u>Teacher Edition, pp. 351A–360A</u>  <u>Assessment Guide, p. AG92</u></p>	<p>Education.com <u>1st Grade Science Worksheet Database</u>  <u>Education.com 1st Grade Science Activity Database</u>  <u>Online Science Activities for Kids</u>  <u>First Grade NGSS "I Can" Posters</u>  <u>"I Can" Statement Posters for NGSS Engineering Standards K-5</u>  <u>Fair Tests: An NGSS Tool for STEM and the Engineering Design Process</u>  <u>Stem Bin Organization</u>  <u>Science Resource Collection</u>  <u>Brain Pop, Jr.</u></p>
<p><u>Teacher Edition, p. 47A</u>  Grade 1 Unit 2 Lesson 1: Inquiry: Make It Fly!  <u>Teacher Edition, p. 47A</u>  Grade 1 Unit 2 Lesson 1: Inquiry: Don't Crack Up!  <u>Inquiry Flipchart, p. 8</u></p>	<p><u>Simple Machines Video</u>  <u>Phases of Matter Video</u>  <u>What is an Engineer? Video</u>  <u>The Design Process Video</u>  <u>Jessi Has a Problem/ Engineers Identify and Solve Problems Video</u>  <u>Solve Problems and be an Engineer! Video</u>  <u>Engineering Crash Course Kids Video</u></p>
<p><b>STEM Activities</b></p>	

Engineering Challenges  
Making a Boat  
Straw Bridges  
Red Cup Stem Challenge  
Ice Cream Roman Arch  
Pretzel and Marshmallow Structures

Material World Video  
Materials Song Video  
Natural Resources  
Scientific Theory and Evidence  
Solids, Liquids, Gases  
Solids, Liquids, Gases Karaoke  
Mixtures

### **Connecting with English Language Arts/Literacy and Mathematics**

#### English Language Arts/Literacy

Participate in shared research and writing projects (e.g., explore a number of “how-to” books on a given topic and use them to write a sequence of instructions). (1-PS4-4) **W.1.7**

Ask and answer such questions as who, what, where, when, why, and how to demonstrate understanding of key details in a text. (K-2-ETS1-1) **RI.2.1**

With guidance and support from adults, use a variety of digital tools to produce and publish writing, including in collaboration with peers. (K-2-ETS1-1) **W.2.6**

Recall information from experiences or gather information from provided sources to answer a question. (K-2-ETS1-1) **W.2.8**

Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and feelings. (K-2-ETS1-2) **SL.2.5**

#### Literature Connections

The Kite  
Touch It!: Materials, Matter and You by Adrienne Mason  
Change It!: Solids, Liquids, Gases and You by Adrienne Mason  
Joe, Joe the Wizard Brews Up Solids, Liquids, and Gases by Eric Braun  
Around the World from a to z by Christina Cheung & Han Tran  
Let's Build a Doghouse!  
A Bubble Guppies Book  
Look at That Building! A First Book of Structures by Scot Ritchie  
Not a Box by Antoinette Portis  
Skv High by Germany Zullo  
The Story of Buildings: From the Pyramids to the Sydney Opera House and Beyond by Patrick Dillon  
The Three Little Pigs: An Architectural Tale by Steven Guarnaccia  
When I Build with Blocks by Niki Ailing  
Changes, Changes by Pat Hutchins

#### Science Levelled Readers

- All About Matter
- What is Matter?
- Fantastic Fruit

B. City by Robert Louis Stevenson

If I Built a House by Chris Van Dusen

Engineering the ABC's: How Engineers Shape Our World by Patty O'Brien

**Mathematics**

Reason abstractly and quantitatively. (K-2-ETS1-1) **MP.2**

Model with mathematics. (K-2-ETS1-1) **MP.4**

Use appropriate tools strategically. (1-PS4-4), (K-2-ETS1-1) **MP.5**

Order three objects by length; compare the lengths of two objects indirectly by using a third object. (1-PS4-4) **1.MD.A.1**

Express the length of an object as a whole number of length units, by layering multiple copies of a shorter object (the length unit) end to end, understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps. (1-PS4-4) **1.MD.A.2**

Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph. (K-2-ETS1-1) **2.MD.D.10**

**Math Activity:**

Which Math Column can Hold Up Books?

STEM Activity Integration Guide for Go Math

Go Math! STEM Activities Teacher Edition (TE)

Go Math! STEM Activities Student Edition (SE)

Play Your Part: Do the Math! Solve a Problem Go Math Chapter 3 STEM **TE | SE**

Rocks and Soil: Identify Natural Resources Go Math STEM Chapter 6 STEM **TE | SE**

Plan & Build: Make a Back Scratcher Go Math Chapter 9 STEM **TE | SE**

**Modifications**

*(Note: Teachers identify the modifications that they will use in the unit. See NGSS Appendix D: All Standards, All Students/Case Studies for vignettes and explanations of the modifications.)*

- Structure lessons around questions that are authentic, relate to students' interests, social/family background and knowledge of their community.
- Provide students with multiple choices for how they can represent their understandings (e.g. multisensory techniques-auditory/visual aids, pictures, illustrations, graphs, charts, data tables, multimedia, modeling).
- Provide opportunities for students to connect with people of similar backgrounds (e.g. conversations via digital tool such as SKYPE, experts from the community helping with a project, journal articles, and biographies).
- Provide multiple grouping opportunities for students to share their ideas and to encourage work among various backgrounds and cultures (e.g. multiple representation and multimodal experiences).
- Engage students with a variety of Science and Engineering practices to provide students with multiple entry points and multiple ways to demonstrate their understandings.

Use project-based science learning to connect science with observable phenomena.

- Structure the learning around explaining or solving a social or community-based issue.
- Provide ELL students with multiple literacy strategies.
- Collaborate with after-school programs or clubs to extend learning opportunities.
- Restructure lesson using UDL principals ([http://www.cast.org/our-work/about-udl.htm#\\_XmoXcfD\\_UA](http://www.cast.org/our-work/about-udl.htm#_XmoXcfD_UA)).

#### **NISLS and Foundations for the Unit**

**Use tools and materials to design and build a device that uses light or sound to solve the problem of communicating over a distance.\*** [Clarification Statement: *Examples of devices could include a light source to send signals, paper cup and string "telephones," and a pattern of drum beats.*] [Assessment Boundary: Assessment does not include technological details for how communication devices work.] **(1-PS4-4)**

**Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.** **(K-2-ETS1-1)**

**Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.** **(K-2-ETS1-2)**

The performance expectations above were developed using the following elements from the NRC document *A Framework for K-12 Science Education*:

<b>Science and Engineering Practices</b>	<b>Disciplinary Core Ideas</b>	<b>Crosscutting Concepts</b>
<p><b>Planning and Carrying Out Investigations</b></p> <ul style="list-style-type: none"><li>• Plan and conduct investigations collaboratively to produce evidence to answer a question. (1-PS4-1), (1-PS4-3)</li></ul> <p><b>Constructing Explanations and Designing Solutions</b></p> <ul style="list-style-type: none"><li>• Use tools and materials provided to design a device that solves a specific problem. (1-PS4-4)</li></ul> <p><b>Asking Questions and Defining Problems</b></p> <ul style="list-style-type: none"><li>• Ask questions based on observations to find more information about the natural and/or designed world(s). (K-2-ETS1-1)</li></ul>	<p><b>PS4.C: Information Technologies and Instrumentation</b></p> <ul style="list-style-type: none"><li>• People also use a variety of devices to communicate (send and receive information) over long distances. (1-PS4-4)</li></ul> <p><b>ETS1.A: Defining and Delimiting Engineering Problems</b></p> <ul style="list-style-type: none"><li>• A situation that people want to change or create can be approached as a problem to be solved through engineering. (K-2-ETS1-1)</li><li>• Asking questions, making observations, and gathering information are helpful in thinking about problems. (K-2-ETS1-1)</li></ul>	<p><b>Structure and Function</b></p> <ul style="list-style-type: none"><li>• The shape and stability of structures of natural and designed objects are related to their function(s). (K-2-ETS1-2)</li></ul> <p><b>Connections to Engineering, Technology, and Applications of Science</b></p> <p><b>Influence of Engineering, Technology, and Science, on Society and the Natural World</b></p> <ul style="list-style-type: none"><li>• People depend on various technologies in their lives; human life would be very different without technology. (1-PS4-4)</li></ul>

<ul style="list-style-type: none"> <li>• refine a simple problem that can be solved through the development of a new or improved object or tool. (K-2-ETS1-1)</li> </ul> <p><b>Developing and Using Models</b></p> <ul style="list-style-type: none"> <li>• Develop a simple model based on evidence to represent a proposed object or tool. (K-2-ETS1-2)</li> </ul>	<ul style="list-style-type: none"> <li>• Before beginning design a solution, it is important to clearly understand the problem. (K-2-ETS1-1)</li> </ul> <p><b>ETS1.B: Developing Possible Solutions</b></p> <ul style="list-style-type: none"> <li>• Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people. (K-2-ETS1-2)</li> </ul>	
<b>Unit 5 Suggested Modifications/Accommodations/Extension Activities</b>		
<p><b>English Language Learners (ELL)</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i></p> <p><b>Examples of Strategies and Practices that Support English Language Learners:</b> <b>*All WIDA Can Do Descriptors can be found at: <a href="https://wida.wisc.edu/teach/can-do/descriptors">https://wida.wisc.edu/teach/can-do/descriptors</a></b></p> <ul style="list-style-type: none"> <li>• Pre-teaching of vocabulary and concepts</li> <li>• Visual learning, including graphic organizers</li> <li>• Use of cognates to increase comprehension</li> <li>• Teacher modeling</li> <li>• Pairing students with beginning English language skills</li> <li>• Pairing students who have more advanced English language skills</li> <li>• Scaffolding</li> <li>• Word walls</li> <li>• Sentence frames</li> <li>• Think-pair-share</li> <li>• Cooperative learning groups</li> <li>• Teacher think-aloud</li> </ul>	<p><b>Special Education / 504</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i></p> <p><b>Examples of Strategies and Practices that Support Students with Disabilities:</b> <b>*Refer to students' IEP for specific modifications and accommodations</b></p> <ul style="list-style-type: none"> <li>• Use of visual and multisensory formats</li> <li>• Use of assisted technology</li> <li>• Use of prompts</li> <li>• Modification of content and student products</li> <li>• Testing accommodations</li> <li>• Authentic assessments</li> </ul>	<p><b>Gifted and Talented</b> <i>When possible, provide links to specific samples/documents/assignments/etc.</i></p> <p><b>Examples of Strategies and Practices that Support Gifted &amp; Talented Students:</b></p> <ul style="list-style-type: none"> <li>• Adjusting the pace of lessons</li> <li>• Curriculum compacting</li> <li>• Inquiry-based instruction</li> <li>• Independent study</li> <li>• Higher-order thinking skills</li> <li>• Interest-based content</li> <li>• Student-driven instruction</li> <li>• Real-world problems and scenarios</li> </ul>



Unit Connections	
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